



Grade Boundaries

Component Assessments for BTEC Level 1/Level 2  
Tech Awards (2022)

June 2025

## **Understanding the internal assessment grade boundaries for BTEC Level 1/Level 2 Tech Awards 2022 suite**

This document shows the grade boundaries for our BTEC L1/L2 Tech Awards 2022 suite. It shows the grade boundaries both for components that are internally assessed and externally moderated and for externally assessed components. Some components are only available in the June assessment series.

For individual components, maximum marks and boundaries are shown for both the raw and the uniform mark scale (UMS).

The minimum uniform marks (UMS) for a qualification grade of a subject can be found in the **Specification** under **Section 8 - Final grading and awarding**.

Candidate results, Broadsheet and Statement of Results, can be downloaded from Edexcel Online. Results will also be sent to centres via the EDI system automatically on results day.

### **Definition of terms**

Here, for the internal components, raw mark refers to the final mark awarded for an assessment after any adjustment is made in the moderation process or in relation to a special considerations application. Raw mark for the external components is the mark awarded by the examiner or in relation to a special-considerations application. Raw mark scores will be available to centres via the EDI system.

A grade boundary is the minimum mark at which a grade can be achieved. For example, if the grade boundary for a Level 2 Distinction (D2) is 50, then 50 is the minimum mark at which a Level 2 Distinction (D2) can be achieved. A mark of 49 would therefore be a Level 2 Merit (M2).

Raw marks are converted to UMS (the Uniform Mark Scale). This is because raw mark grade boundaries may change from series to series to take into account variations in the difficulty of the assessments. A Certifying Statement of Provisional Results (results slip) will always show the UMS for these qualifications.

Animal Care									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BAC01 - Animal Handling	Raw	60	48	40	32	26	20	14	0
	UMS	90	72	63	54	45	36	27	0
BAC02 - Animal Housing and Accommodation	Raw	60	46	38	30	24	18	13	0
	UMS	90	72	63	54	45	36	27	0
BAC03 - Animal Health and Welfare	Raw	60	43	36	30	24	18	13	0
	UMS	120	96	84	72	60	48	36	0
Art and Design									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BAD01 - Creative Practice in Art and Design	Raw	84	66	56	46	37	29	21	0
	UMS	120	96	84	72	60	48	36	0
BAD02 - Responding to a Brief	Raw	60	43	32	22	18	14	10	0
	UMS	80	64	56	48	40	32	24	0
Child Development									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BCD01 - Children's Growth and Development	Raw	60	48	40	33	26	20	14	0
	UMS	90	72	63	54	45	36	27	0
BCD02 - Learning Through Play	Raw	60	48	40	32	26	20	14	0
	UMS	90	72	63	54	45	36	27	0
BCD03 - Supporting Children to Play, Learn and Develop	Raw	60	45	38	31	26	21	16	0
	UMS	120	96	84	72	60	48	36	0
Construction & the Built Environment									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BCB01 - Construction in Practice (Component 2)	Raw	60	48	41	35	28	22	16	0
	UMS	90	72	63	54	45	36	27	0
BCB02 - Construction and Design (Component 3)	Raw	60	48	40	33	27	21	15	0
	UMS	90	72	63	54	45	36	27	0
BCB03 - Construction Technology (Component 1)	Raw	60	44	34	24	20	16	13	0
	UMS	120	96	84	72	60	48	36	0
Creative Media Production									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BCM01 - Exploring Media Products	Raw	60	48	40	33	27	21	15	0
	UMS	90	72	63	54	45	36	27	0
BCM02 - Developing Digital Media Production Skills	Raw	60	48	40	33	27	21	15	0
	UMS	90	72	63	54	45	36	27	0
BCM03 - Create a Media Product in Response to a Brief	Raw	60	42	29	17	13	10	7	0
	UMS	120	96	84	72	60	48	36	0

Enterprise									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BEN01- Exploring Enterprises	Raw	60	47	39	32	26	20	14	0
	UMS	90	72	63	54	45	36	27	0
BEN02 - Planning and Presenting a Micro-Enterprise Idea	Raw	60	47	39	32	26	20	14	0
	UMS	90	72	63	54	45	36	27	0
BEN03 - Marketing and Finance for Enterprise	Raw	60	36	27	19	15	12	9	0
	UMS	120	96	84	72	60	48	36	0
Health & Social Care									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BHS01 - Human Lifespan Development	Raw	60	48	40	32	25	18	12	0
	UMS	90	72	63	54	45	36	27	0
BHS02 - Health and Social Care Services and Values	Raw	60	48	40	33	26	19	12	0
	UMS	90	72	63	54	45	36	27	0
BHS03 - Health and Wellbeing	Raw	60	38	31	25	20	16	12	0
	UMS	120	96	84	72	60	48	36	0
Digital Information Technology									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BIT01 - Exploring User Interface Design Principles and Project Planning Techniques	Raw	60	48	40	33	27	21	15	0
	UMS	90	72	63	54	45	36	27	0
BIT02 - Collecting, Presenting and Interpreting Data	Raw	60	49	40	32	26	20	15	0
	UMS	90	72	63	54	45	36	27	0
BIT03 - Effective Digital Working Practices	Raw	60	41	31	21	17	13	10	0
	UMS	120	96	84	72	60	48	36	0
Music Practice									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BMP01- Exploring Music Products and Styles	Raw	60	48	40	32	26	20	15	0
	UMS	90	72	63	54	45	36	27	0
BMP02 - Music Skills Development	Raw	60	48	40	32	26	20	15	0
	UMS	90	72	63	54	45	36	27	0
BMP03 - Responding to a Music Brief	Raw	60	47	36	25	20	16	12	0
	UMS	120	96	84	72	60	48	36	0

Performing Arts									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BPA01 - Exploring the Performing Arts									
1A – Performing Arts	Raw	60	48	40	33	27	21	15	0
	UMS	90	72	63	54	45	36	27	0
1B – Production Approach									
1B – Production Approach	Raw	60	48	40	33	27	21	15	0
	UMS	90	72	63	54	45	36	27	0
BPA02 - Developing Skills and Techniques in the Performing Arts									
1A – Skills and Techniques	Raw	60	48	40	33	27	21	15	0
	UMS	90	72	63	54	45	36	27	0
1B – Production Approach									
1B – Production Approach	Raw	60	48	40	33	27	21	15	0
	UMS	90	72	63	54	45	36	27	0
BPA03 (1A&1B) - Responding to a Brief									
BPA03 (1A&1B) - Responding to a Brief	Raw	60	47	35	24	19	15	11	0
	UMS	120	96	84	72	60	48	36	0
Performing Arts (Dance)									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BPD01 - Exploring the Performing Arts (Dance)									
BPD01 - Exploring the Performing Arts (Dance)	Raw	60	48	40	33	27	21	15	0
	UMS	90	72	63	54	45	36	27	0
BPD02 - Developing Skills and Techniques in the Performing Arts (Dance)									
BPD02 - Developing Skills and Techniques in the Performing Arts (Dance)	Raw	60	48	40	33	27	21	15	0
	UMS	90	72	63	54	45	36	27	0
BPD03 - Responding to a Brief									
BPD03 - Responding to a Brief	Raw	60	47	35	24	19	15	11	0
	UMS	120	96	84	72	60	48	36	0
Sport									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BSP01 - Preparing Participants to Take Part in Sport and Physical Activity									
BSP01 - Preparing Participants to Take Part in Sport and Physical Activity	Raw	60	48	40	33	27	21	16	0
	UMS	90	72	63	54	45	36	27	0
BSP02 - Taking Part and Improving Other Participants Sporting Performance									
BSP02 - Taking Part and Improving Other Participants Sporting Performance	Raw	60	48	40	33	27	21	15	0
	UMS	90	72	63	54	45	36	27	0
BSP03 - Developing Fitness to Improve Other Participants Performance in Sport and Physical Activity									
BSP03 - Developing Fitness to Improve Other Participants Performance in Sport and Physical Activity	Raw	60	43	33	24	19	14	10	0
	UMS	120	96	84	72	60	48	36	0

Travel and Tourism									
Component Grade Boundaries		Max Mark	D2	M2	P2	D1	M1	P1	U
BTT01 - Travel and Tourism Organisations and Destinations									
	Raw	60	47	39	32	26	20	15	0
	UMS	90	72	63	54	45	36	27	0
BTT02 – Customer Needs in Travel & Tourism									
	Raw	60	46	39	32	25	19	13	0
	UMS	90	72	63	54	45	36	27	0
BTT03 - Influences on Global Travel and Tourism									
	Raw	60	42	30	19	16	13	10	0
	UMS	120	96	84	72	60	48	36	0

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